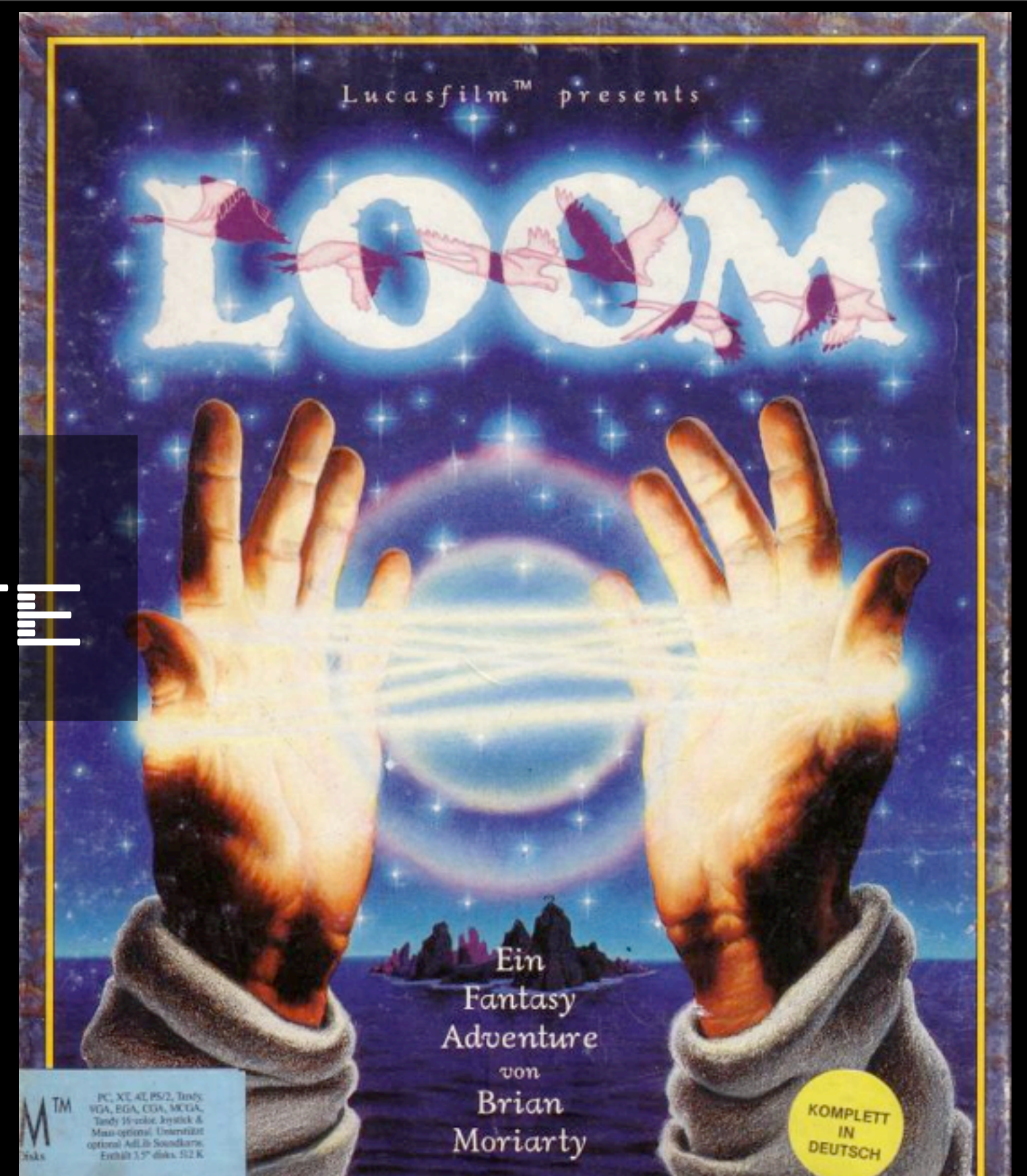


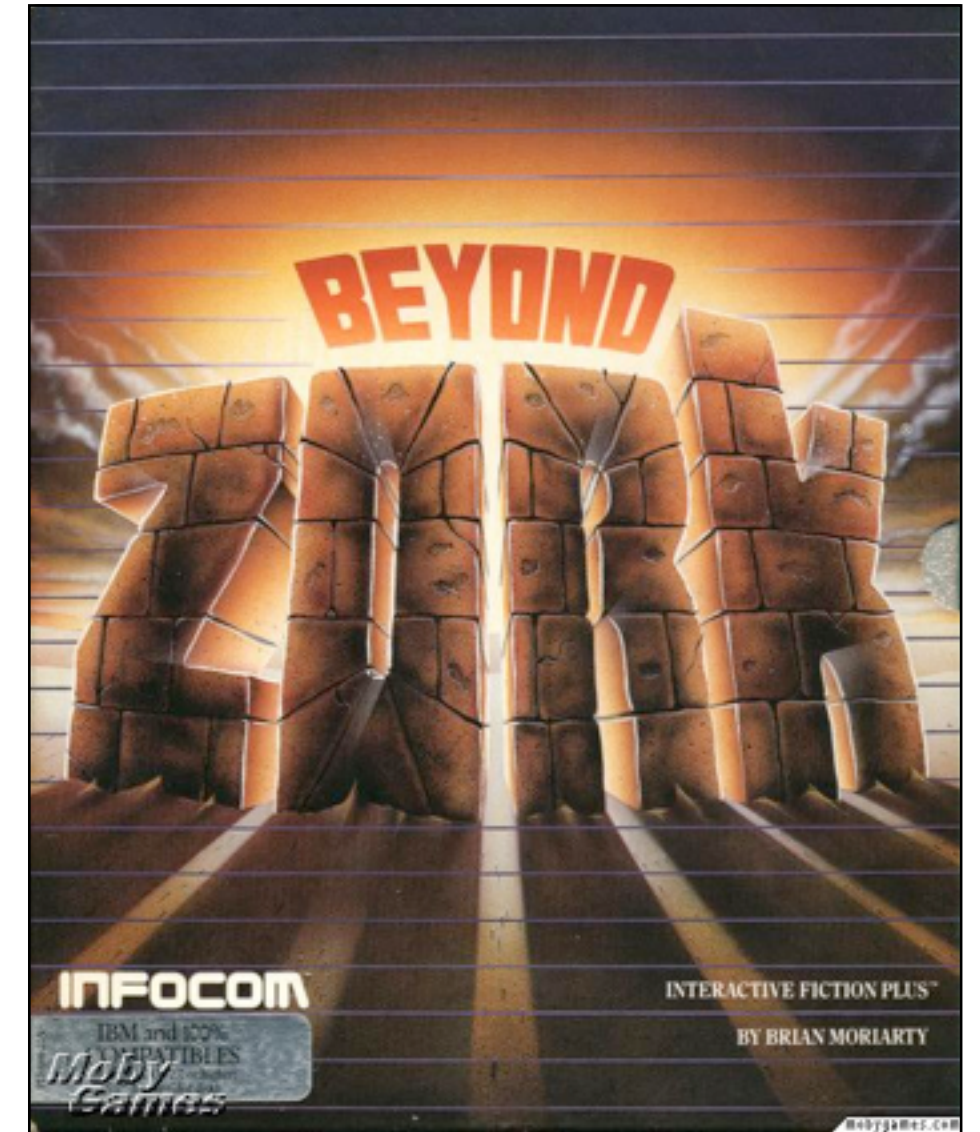
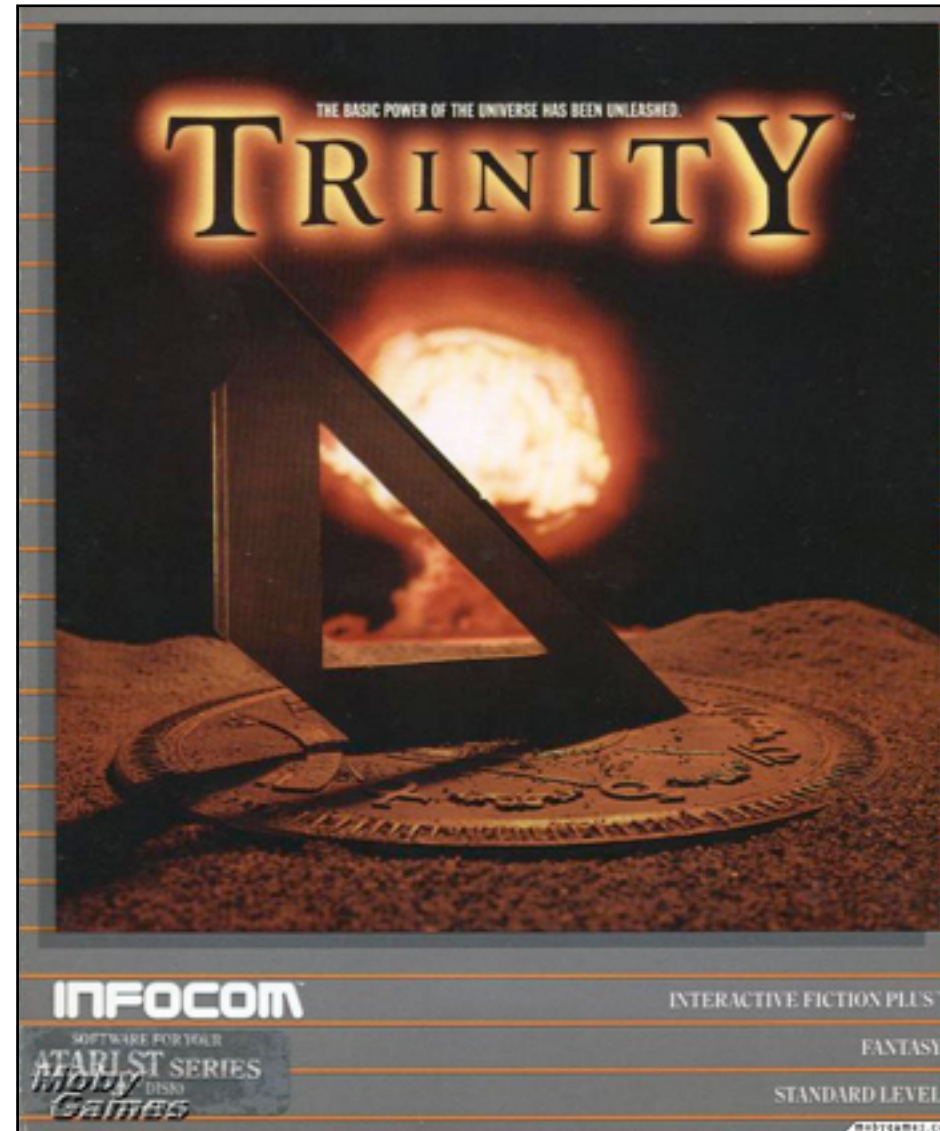
# KLASSIKER DER SPIELEGESCHICHTE

**7 LOOM**

**2. DEZEMBER 2010**



# Brian Moriarty Game-o-grafie



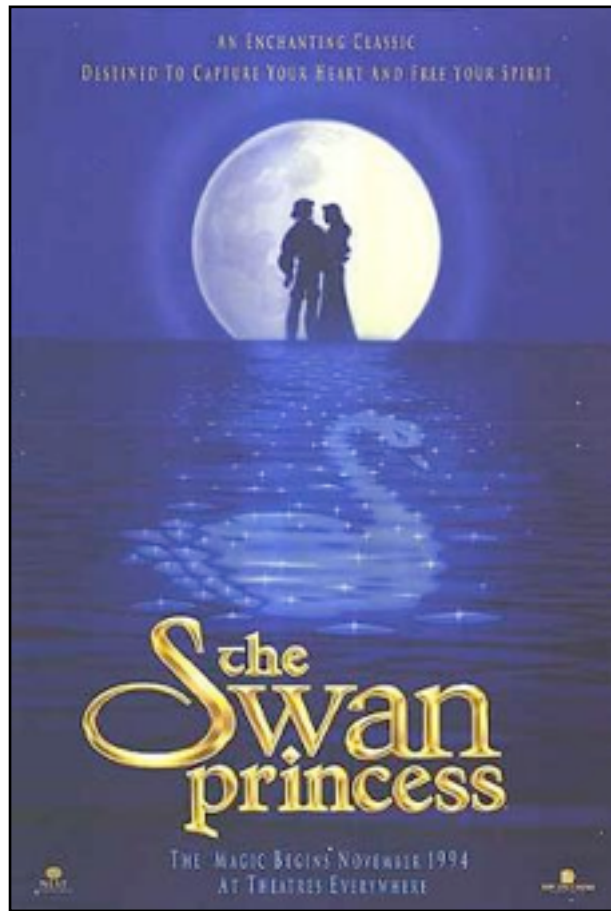


## Einzelspiele von Lucasfilm Games/ LucasArts

links oben:  
The Dig (1995)

rechts oben:  
Full Throttle (1995)

links unten:  
Grim Fandango (1998)



## Schwanensee in den Medien:

von links nach rechts:

The Swan Princess (1994)

Swan Lake (Anime, 1981)

Black Swan (Film, 2010)

Odette. Dark Side of Swan Lake (Musical, 1998)

The Black Swan (Roman, 1999)

# Klassische Musik als Element in digitalen Spielen



Opera Fatal  
(Ruske & Pühretmaier Multimedia GmbH, 1996)



## Ring: Legend of the Nibelungen (Arxel Tribe, 1999)

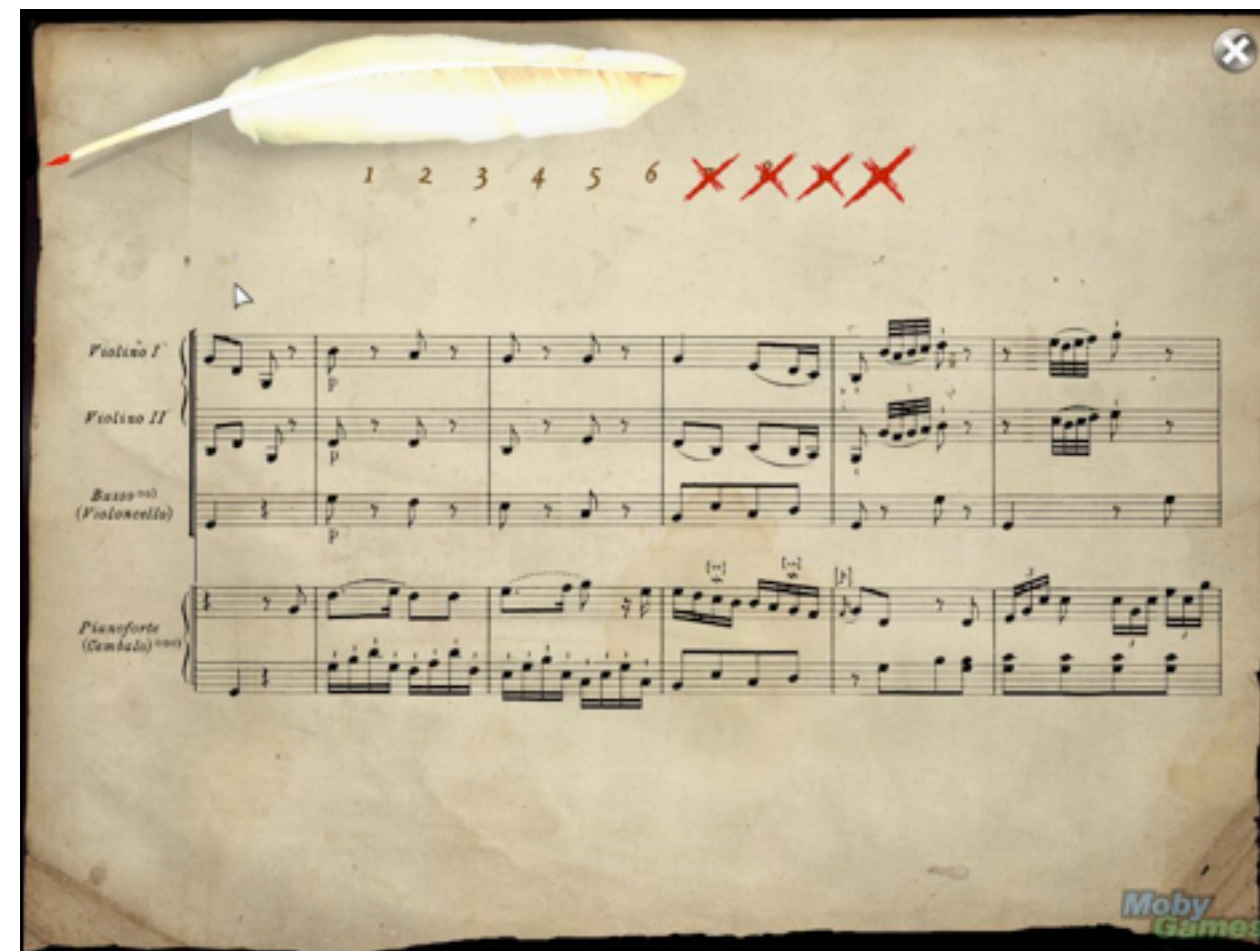
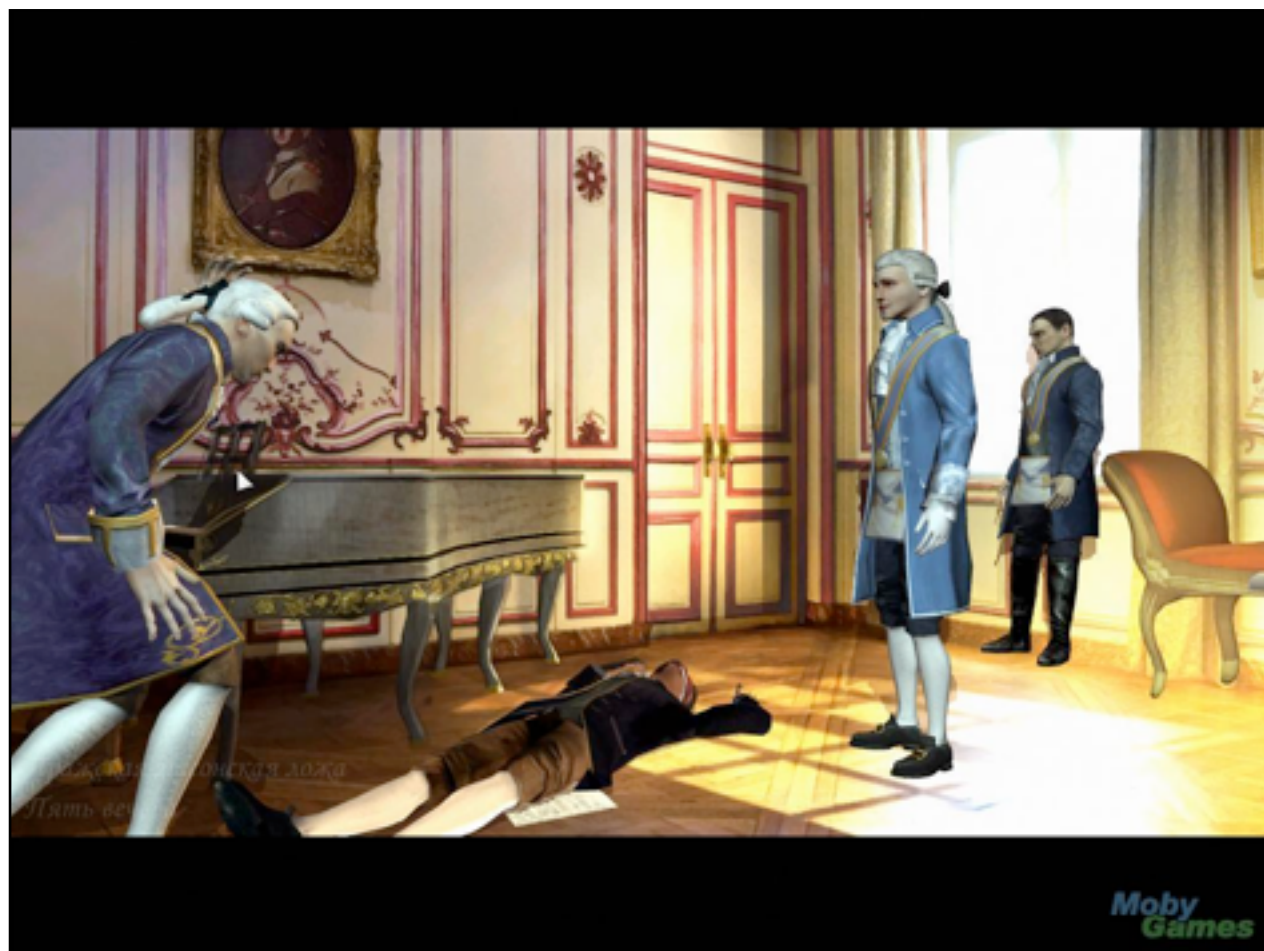


Legend of Zelda: Ocarina of Time/Wind Waker  
(Nintendo, 1998/2003)





## Eternal Sonata (tri-Crescendo Inc., 2007)



## Mozart: The Conspirators of Prague (GameCO Studios, 2009)